Subject code:	Subject Name:
IFI7155.DT	Evaluating the User Experience
IF1/155.D1	Evaluating the Oser Experience
Study load 5	Load of contact hours: 28 Study semester: Exam
Study load: 5	5
ECTS	individual: 102 Spring 2016
Objectives:	The goal of the course is to highlight the experiential, affective,
	meaningful and valuable aspects of human-computer interaction as a
	complement to pragmatic attributes such as utility, ease of use and
	efficiency of the system.
Course outline:	User experience evaluation: methods, tools, metrics and criteria.
Learning	Upon successful completion of this course, you will
Outcomes:	 Be aware of the main UX evaluation methods and are able to select
Outcomes.	• Be aware of the main OX evaluation methods and are able to select them;
	Know how to apply selected UX evaluation tools
	• Be able to interpret and analyse the results of UX evaluation.
Assessment	Exam based upon:
Methods:	8 group assignments $(48\%) + 5$ individual assignments $(36\%) + 1$
	overall reflection assignment (16%)
Teacher(s):	Sónia Sousa, PhD
~	Mati Mottus, MSc
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Estonian:	News
Prerequisite	None.
subject(s):	Desitive we can be at the test if the case is well be the test have
Compulsory	Reading research articles that will be assigned by the teachers.
Literature:	Elizabeth Goodman, Mike Kuniavsky, Andrea Moed. 2012. Observing
	the User Experience, Second Edition: A Practitioner's Guide to User
	Research. Morgan Kaufmann.
D 1	Virpi Roto, All About UX, http://www.allaboutux.org/
Replacement	Marc Hassenzahl, User Experience and Experience Design,
Literature:	http://www.interaction-
	design.org/encyclopedia/user_experience_and_experience_design.html
	Gilbert Cockton, Usability Evaluation, <u>http://www.interaction-</u>
	design.org/encyclopedia/usability_evaluation.html
	Tullis, 2008. Measuring the User Experience: Collecting, Analyzing,
	and Presenting Usability Metrics. Morgan Kaufmann.
Participation and	Students are required to:
Exam	• Students are required to participate in 70% out of the foreseen
requirements:	contact hours.
1	 Participate and report on group and individual activities.
Independent work:	Each student is required:
	Elaborate 5 individual essays
	• Participate in the 8 group assignments
	• Participate in one overall reflection assignment (includes a
	presentation and defense)
Grading criteria	Grading criteria:
scale or the	A - 90-100% of the work is done - excellent: outstanding work with

only few minor errors.
B - 80-90% of the work is done - very good: above average work but
with some minor errors.
C - 70-80% of the work is done - good: generally good work with a number of notable errors.
D - 60-70% of the work is done - satisfactory: reasonable work but with
significant shortcomings.
E - 50-60% of the work is done - sufficient: passable performance
meeting the minimum criteria.
F- less than 50% of the work is done - fail: more work is required
before the credit can be awarded.
Schedule of contact learning:
4.02 (2 hours): Evaluation of concepts
5.02 (2 hours): Evaluation of concepts
18.02 (2 hours): Evaluation of concepts
19.02 (2 hours): Evaluation of concepts
3.03 (2 hours): Evaluation of early prototypes
4.03 (2 hours): Evaluation of early prototypes
17.03 (2 hours): Evaluation of early prototypes
18.03 (2 hours): Evaluation of early prototypes
1.04 (2 hours): Evaluation of functional prototypes
14.04 (4 hours): Evaluation of functional prototypes
15.04 (2 hours): Evaluation of prototypes
28.04 (2 hours): Evaluation of prototypes and overall reflection
12.05 (2 hours): Presentation and Defense

Teaching Unit in charge:	School of Digital Technologies
Course programme is prepared by:	Sonia Sousa
Signature:	
Date:	04.01.16

The course program is registered in the academic unit:

Date:	7.01.2016
Name of	Ingrid Sander

academic coordinator:	
Signature:	