Course code:	USER EXPERIENCE EVALUATION			
IFI7310.DT				
ECTS credits: 4	Amount of contact	Teaching semester:	Assessment form:	
(ECTS)	lessons: 28h	Spring 2017	Assessment	
Course objectives:	The goal of the course is to highlight the experiential, affective, meaningful and valuable aspects of human-computer interaction as a complement to pragmatic attributes such as utility, ease of use and efficiency of the system.			
Brief description of course content:	User experience evaluation: methods, tools, metrics and criteria. Each student is required: • Elaborate 5 individual essays • Participate in the 8 group assignments Participate in one overall reflection assignment (includes a presentation and defence)			
(including the description of the independent work)				
Learning Outcomes:	 Upon successful completion of this course, you will Be aware of the main UX evaluation methods and are able to select them; Know how to apply selected UX evaluation tools Be able to interpret and analyse the results of UX evaluation. 			
Assessment	Exam based upon:			
Methods:		ments (48%) + 5 individual street (16%)	8%) + 5 individual assignments (36%) + ignment (16%)	
Teacher(s):	Sónia Sousa, PhD Mati Mottus, MSc			
Subject name in Estonian:	Kasutajakogemuse hindamine			
Prerequisite subject(s):	None.			
Compulsory Literature:	There is no required literature in the sense of a physical book. A list of reading materials will be assigned by the teachers and provided on the course blog.			
Replacement	To be discussed with te	acher.		
Literature:	Reading research articles that will be assigned by the teachers.			
	Elizabeth Goodman, Mike Kuniavsky, Andrea Moed. 2012. Observing the User Experience, Second Edition: A Practitioner's Guide to User Research. Morgan Kaufmann.			
	Virpi Roto, All About UX, http://www.allaboutux.org/ Marc Hassenzahl, User Experience and Experience Design, http://www.interaction-			
	design.org/encyclopedia/user_experience_and_experience_design.html Gilbert Cockton, Usability Evaluation, http://www.interaction-design.org/encyclopedia/usability_evaluation.html			
	Tullis, 2008. Measuring the User Experience: Collecting, Analyzing, and Presenting Usability Metrics. Morgan Kaufmann.			
Participation and Exam requirements:	Students are required to hours.	o participate in 70% out of	f the foreseen contact	

Independent work:	Participate in the discussion activities and perform the assignments.		
Grading criteria scale or the minimum level necessary for passing the subject:	Grading criteria: A - 90-100% of the work is done - excellent: outstanding work with only few minor errors.		
	B - 80-90% of the work is done - very good: above average work but with some minor errors.		
	C - 70-80% of the work is done - good: generally good work with a few notable errors.		
	D - 60-70% of the work is done - satisfactory: reasonable work but with significant shortcomings.		
	E - 50-60% of the work is done - sufficient: passable performance meeting the minimum criteria.		
	F- less than 50% of the work is done - fail: more work is required before the credit can be awarded.		
Information about the course: (Topics by contact session, deadlines of independent works and exams/assessments times)	Date and time	Form of study and course content by topic	
	3.02 (12:15-13:45)	Evaluation of Concepts [2h]	
	17.02 (12:15-13:45)	Evaluation of Early prototypes [2h]	
	3.03 12:15-15:45	Evaluation of Early prototypes [2h]	
	18.03 14:15-17:45	Evaluation with Eye tracker and sensors [4h]	
	31.03 12:15-15:45	Evaluation of Functional prototypes [4h]	
	13.04 16:15-19:45	Evaluation of Functional prototypes [4h]	
	28.04 12:15-15:45	Evaluation of Functional prototypes [4h]	
	11.05 16:15-19:45	Overall reflection and evaluation defence [4h]	

Teaching Unit in charge:	School of Digital Technologies
Course programme is prepared by:	Sónia Sousa
Date:	09.01.17