## **Course Program**

Subject code IF17157	Practice		
Standard course			
Study load – 4 (ECTS/EAP)	Load of contact: Face-to-face contact hours: 6 (3 sessions)	Study semester: Fall 2013	Assessment: Pass/Fail
Objectives:	To provide an opportunity to develop a sound and complete human-computer interaction project.		
Course Outline	Students will be supported through the development of an integrated project covering the following courses: Foundations of Human-Computer Interaction, Interaction Design Methods, Developing Interactive Systems and Evaluating the User Experience.		
Learning Outcomes:	Students will get a sound understanding of all facets of a human-computer interaction project.		
Assessment Methods:	Pass/fail assessment. Requirements are: to develop and deliver an integrated project covering the following courses: Foundations of Human-Computer Interaction, Interaction Design Methods, Developing Interactive Systems and Evaluating the User Experience.		
Teacher(s):	David Lamas, PhD		
Subject name in Estonian	Praktika		
Prerequisite subject(s):	-		
Compulsory Literature	Yvonne Rogers, Helen Sharp, Jenny Preece (2011) Interaction Design: Beyond Human-Computer Interaction, Wiley		
Replacement Literature	To be discussed with the teacher.		
Participation and Exam requirements	Students are required to submit an initial project plan; a final project report and a (set of) actionable design artifacts.		
Independent work	A human-computer interaction project.		
Grading criteria scale or the minimal level necessary for passing	Grading criteria:  Pass is granted to students who participate in the scheduled activities		

the subject	and deliver the initial project plan; a final project report and a (set of) actionable design artifacts.
Information about the course	Schedules:  21.9 (10:00 – 11:30) Introduction, presentation and discussion of individual project interests.  19.10 (10:00 – 11:30) Presentation of ongoing work.  16.11 (10:00 – 11:30) Presentation of ongoing work.  Relevant dates:  The project plan should be submitted no later than 5.10.  The project report and actionable design artifacts should be delivered no later than 11.1.  Final grades will be set by the end of the Semester.