Course code:	USER EXPERIENCE EVALUATION			
IFI7310.DT				
ECTS credits: 4 (ECTS)	Amount of contact lessons: 16 h	Teaching semester: Fall 2017	Assessment form: pass/fail	
Course objectives:		is to highlight the expe	1	
j	The goal of the course is to highlight the experiential, affective, meaningful and valuable aspects of human-computer interaction as a			
	complement to pragmatic attributes such as utility, ease of use and			
	efficiency of the system.			
Brief description of	User experience evaluation: methods, tools, metrics and criteria.			
course content:	Each student is required:			
(including the	Elaborate 5 individual essays			
description of the	<ul> <li>Participate in the 6 group assignments</li> </ul>			
independent work)	Participate in one overall reflection assignment (includes a presentation			
1	and defence)			
Learning Outcomes:	Upon successful completion of this course, you will			
	• Be aware of the main UX evaluation methods and are able to			
	select them;			
	• Know how to apply selected UX evaluation tools			
	• Be able to interpret and analyse the results of UX evaluation.			
Assessment criteria:	Students are required to participate in 70% out of the foreseen contact			
	hours, to participate and report on group and individual activities and			
	be graded 60% or more.			
	Activities:			
6 group assignments $(48\%) + 1$		48%) + 5 individual ass	ignments (36%) + 1	
	overall reflection assignment (16%)			
Teacher(s):	Sónia Sousa, PhD			
	Mati Mottus, MSc			
Subject name in	Kasutajakogemuse hin	damine		
Estonian:				
Prerequisite	None.			
subject(s):				
Compulsory	There is no required literature in the sense of a physical book. A list of			
Literature: reading materials will be a		be assigned by the teach	ners and provided on the	
	course blog.			
Replacement	To be discussed with teacher. Reading research articles that will be			
Literature:	assigned by the teache			
	Elizabeth Goodman, Mike Kuniavsky, Andrea Moed. 2012. Observing			
	the User Experience, Second Edition: A Practitioner's Guide to User			
	Research. Morgan Kaufmann.			
	Virpi Roto, All About UX, http://www.allaboutux.org/			
	Marc Hassenzahl, User Experience and Experience Design,			
	http://www.interaction			
	design.org/encyclopedia/user_experience_and_experience_design.html Gilbert Cockton, Usability Evaluation, http://www.interaction-			
	design.org/encyclopedia/usability_evaluation.html			
	Tullis, 2008. Measuring the User Experience: Collecting, Analyzing,			
	and Presenting Usability Metrics. Morgan Kaufmann.			
Participation and	Students are required t	o participate in 70% ou	t of the foreseen contact	

Exam requirements:	hours.		
Independent work:	Participate in the discussion activities and perform the assignments.		
Information about	Date and time	Form of study and course content by topic	
the course:	22.09 (16:0019:00)	Evaluation of Early prototypes [4h]	
(Topics by contact	6.10 (16:0019:00)	Evaluation of Functional prototypes [4h]	
session, deadlines of	20.10 (16:0019:00)	Evaluation with Eye tracker and sensors [4h]	
independent works	online study 3.11-	Evaluation of Functional prototypes [4h]	
and	17.11		
exams/assessments	online study 17.11-	Evaluation of Functional prototypes [4h]	
times)	1.12		
	1.12 (16:0019:00)	Overall reflection and evaluation defence [4h]	

Teaching Unit in charge:	School of Digital Technologies
Course programme is prepared by:	Sónia Sousa
Date:	16.08.17

Kursuseprogramm registreeritud akadeemilises üksuses

Date	17.08.2017
Study Counsellor and Specialist	Ingrid Sander
Signature	