

<b>Code Compulsory subjects 4 EAP (ECTS)</b>	<b>ECTS</b>	<b>Fall 2015</b>	<b>Spring 2016</b>	<b>Fall 2016</b>	<b>Spring 2017</b>
IF17044 Data Analysis: Inferential Statistics	4	EST			
<b>Code Electives 4 EAP (ECTS)</b>	<b>ECTS</b>	<b>Fall 2015</b>		<b>Fall 2016</b>	<b>Spring 2017</b>
IF17041 Data Analysis: Descriptive Statistics	4		EST		
HIF7401 Philosophy of Science	4				
BF17020 Introduction to Creative Industries	4				
<b>Code Compulsory subjects 42 EAP (ECTS)</b>	<b>ECTS</b>	<b>15</b>		<b>Fall 2016</b>	<b>Spring 2017</b>
IF17003 Project Management in Software Engineering	6	EST			
IF17007 Research Methods	4		ENG		ENG
IF17154 Developing Interactive Systems	5		ENG		ENG
IF17155 Evaluating the User Experience	5		ENG		ENG
IF17156 Interaction Design Methods	5		ENG		ENG
IF17158 Master Thesis Seminar	4		ENG		ENG
IF17159 Foundations of Human-Computer Interaction	5	ENG		ENG	
IF17161 Design Theory and Methodology	4	ENG		ENG	
IF17157 Practice	4		ENG		ENG
<b>Code Electives 30 EAP (ECTS)</b>	<b>ECTS</b>	<b>16</b>		<b>Fall 2016</b>	<b>Spring 2017</b>
IF17128 User Modeling and Recommender Systems	4				
IF17160 Current Topics in Human-Computer Interaction	4		ENG	ENG	
IF17162 Ubiquitous Computing	4	ENG			
IF17165 Design for All	4	ENG			
IF17166 Semantic Computing	4				
IF17167 Social Computing	4				
IF17169 Accessibility Workshop	4		ENG		
IF17170 Designing for User Engagement	4				
IF17172 Human-Centered Computing	4				
IF17174 Web Workshop	4	ENG			
IF17175 Sustainability in Human-Computer Interaction	4				
IF17176 Field Research Methods in HCI	4				
IF17185 Information Architecture	4				
IF17184 Programming workshop	4	ENG, replacing IF17102		ENG	
IF17163 Game Design	5				
IF17046 Individual subject in the area of specialization (pass/fail)	3				
IF17015 Individual subject in the area of specialization (graded)	3				